# System.Data.SQLite **Downloads Page**

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Timeline Branches Tickets

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# System.Data.SQLite Downloads

# **Runtime Library Notes**

All downloadable packages on this web page that do not include the word "static" in their file name require the appropriate version (e.g. 2005, 2008, 2010, 2012, 2013, 2015, 2017) of the Microsoft Visual C++ Runtime Library, to be successfully installed on the target machine, prior to making use of the executables contained therein. It should also be noted that the downloadable packages on this web page that include the word "setup" (i.e. the setup packages) already include and will attempt to automatically install the required version of the Microsoft Visual C++ Runtime Library.

# Latest Microsoft Visual C++ Runtime Library **Downloads**

For detailed information about the latest downloads for each Microsoft Visual C++ Runtime Library release, please refer to the following page:

Latest Supported Visual C++ Downloads

# Support Notes - Downloadable Packages

This page contains all the downloadable packages (e.g. sources, binaries, setups, etc) for the current release version of the official "System.Data.SQLite" project. This page and the associated NuGet packages are the only official distribution points for these downloadable packages. If any of the downloadable packages are obtained elsewhere, it is very important to compare their SHA1 hashes to the corresponding hashes listed below in order to make sure the contained files are the same.

# Support Notes - Other Projects

There are several other projects, with widely varying levels of support and compatibility, known to use the similar names. At least one of those projects is an unofficial fork of the legacy 1.0.66.0 release, modified (by a third-party) to work with Visual Studio 2010 (or higher). Only the software contained on this page is directly supported by the maintainers of this project (i.e. the SQLite Development Team) as we do not necessarily have any knowledge of the other projects that use the same (or a similar) name. That being said, if a particular question is related to the core SQLite native library itself, one of the <u>SQLite support options</u> is probably the best way to get an answer.

# Windows Embedded Compact

The Precompiled Binaries for Windows CE (.NET Compact Framework) section of this page contains several binary packages for Windows Embedded Compact 2013. Further information on integrating SQLite into Windows Embedded Compact 2013 can be found at the following web site:

SQLite for Windows Embedded Compact 2013

# **Release Notes**

The "release notes", which contain lists of notable changes associated with each officially released version, is available on the <u>News</u> page.

# Package Types

There are a wide variety of downloadable packages on this page. Each of them is designed to meet the requirements of a particular development and/or deployment scenario.

The first step is to determine if the package is to be installed (or used) on a developer machine or a customer machine.

- The source packages are intended primarily for people interested in studying the source code that corresponds to a particular release version of the project. The source packages contain no binaries. Those interested in studying the latest source code and/or tracking the unreleased changes should consider accessing the <u>Fossil</u> <u>repository</u> instead.
- The setup packages are intended to be installed **only** on developer machines and then **only** when the design-time components for Visual Studio are required. In theory, they can be installed on customer machines as well; however, this type of deployment is not recommended.
- The binary packages are intended to be used by developers in order to obtain the assembly binaries necessary for development and deployment of their applications onto customer machines via XCOPY deployment.

All the "bundle" packages contain the "System.Data.SQLite.dll" mixed-mode assembly. These packages should **only** be used in cases where the assembly binary **must** be deployed to the <u>Global Assembly Cache</u> for some reason (e.g. to support some legacy application on customer machines).

All the "static" packages contain either native or mixed-mode assembly binaries linked statically to the appropriate version of the <u>Visual C++</u> runtime. Typically, these packages are used in cases where customer machines may not have the necessary version of the Visual C++ runtime installed and it cannot be installed due to limited privileges.

The next step is to identify the version of the <u>.NET Framework</u> being targeted by the application. Generally, assembly binaries linked against the <u>.NET Framework 2.0</u> (or the <u>.NET Framework 3.5</u>) will work with the <u>.NET Framework 4.0</u> (or higher); however, this is less than ideal. Furthermore, assemblies linked against the .NET Framework 4.0 (or higher) **cannot** be loaded by any versions of the .NET Framework prior to 4.0.

# **Using Native Library Pre-Loading**

The final step is to identify the target processor architecture on both the development and customer machines. Generally, x86 binaries will work on an x64 machine running Windows (using WoW64). However, there is a problem when using managed code. If the executable that starts the process consists entirely of managed code, it will run with the native processor architecture of the machine, which will be x64 on an x64 machine. Later on, this will cause assemblies containing any native code compiled for x86 (e.g. the "System.Data.SQLite.dll" mixed-mode assembly, the "SQLite.Interop.dll" native interop assembly, or the "sqlite3.dll" native library) to fail to load, typically resulting in a BadImageFormatException being thrown.

If the development and customer machines may have different processor architectures, more than one binary package may be required. For this situation, using the **native library pre-loading feature** is highly recommended. It is available as of version 1.0.80.0 and enabled by default. In order to take advantage of this feature, the separate managed and interop assemblies **must** be used with XCOPY deployment (i.e. this feature is not supported by the mixed-mode assembly, nor when the assembly is deployed to the global assembly cache), resulting in an application deployment that looks something like this:

- <bin>\App.exe (optional, managed-only application executable assembly)
- **<bin>\App.dll** (optional, managed-only application library assembly)
- <bin>\System.Data.SQLite.dll (required, managed-only core assembly)
- <bin>\System.Data.SQLite.Linq.dll (optional, managed-only LINQ assembly)
- <bin>\System.Data.SQLite.EF6.dll (optional, managed-only EF6 assembly)
- <bin>\x86\SQLite.Interop.dll (required, x86 native interop assembly)
- <bin>\x64\SQLite.Interop.dll (required, x64 native interop assembly)

The string "**<bin>**" above represents the directory where the application binaries are to be deployed on the target machine. With the native library pre-loading feature enabled and the application deployment shown above, the System.Data.SQLite managed-only assembly will attempt to automatically detect the processor architecture of the current process and pre-load the appropriate native library.

# **Advanced Configuration Settings**

If native library pre-loading feature does not work properly in your environment, it can be disabled by setting the "No\_PreLoadSQLite" environment variable (i.e. to anything) prior to loading and/or using the System.Data.SQLite assembly. There are several more environment variables that can be used to influence the behavior of the native library pre-loading feature, documented <a href="https://example.com/here/beta-figures-native-library-native-loading-feature-native-library-native-loading-feature-native-loading-feature-native-library-native-loading-feature-native-library-native-loading-feature-native-library-native-loading-feature-native-library-native-loading-feature-native-library-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-loading-feature-native-native-loading-feature-native-loading-feature-native-loading-feature-native-nat

Use of environment variables for configuration settings is not supported by the .NET Compact Framework builds of System.Data.SQLite, due to limitations imposed by the platform itself.

Alternatively, as of version 1.0.91.0, all configuration settings can be specified via an optional <u>XML</u> <u>configuration file</u>. Using the XML configuration file when the primary System.Data.SQLite assembly ("System.Data.SQLite.dll") is being executed from the Global Assembly Cache is **unsupported**.

For each configuration setting, the associated environment variable value, if present, will override the value specified via the XML configuration file.

For the full .NET Framework, the XML configuration file **must** be named "**System.Data.SQLite.dll.config**" and it **must** be present in the <u>base directory for the application domain</u> or the directory containing the primary System.Data.SQLite assembly as reported by its <u>location</u> property; otherwise, it will be ignored.

For the .NET Compact Framework, the XML configuration file **must** be named "**System.Data.SQLite.dll.config**" and it **must** be present in the directory containing the primary System.Data.SQLite assembly; otherwise, it will be ignored.

# **Deployment Guidelines**

To summarize the above:

 Using XCOPY deployment in conjunction with the native library pre-loading feature, especially for customer machines, is highly recommended.

- Using the Global Assembly Cache (at all) is not recommended; therefore, the "bundle" packages should be avoided unless deemed absolutely necessary.
- Using the "static" assembly binaries on development machines is not recommended; therefore, the "static" packages should be avoided if all the target machines already have the Visual C++ runtime installed or it can be easily deployed beforehand.
- Choosing the package matching the version of the .NET Framework being targeted is highly recommended.
- Choosing the package matching the target processor architecture (for both development and customer machines) is almost certainly required for proper operation. Using the native library pre-loading feature should help with this.

# **List of Release Packages**

#### **Source Code**

sqlite-netFx-source-1.0.113.0.zip

(6.83 MiB)

This ZIP archive contains all current source code for System.Data.SQLite 1.0.113.0 (3.32.1)

combined into a single archive file.

(sha1:

f2f89d1fc36658b1509bfa0ffa7ae31203b8f2a8)

sqlite-netFx-full-source-1.0.113.0.zip

(13.26 MiB)

This ZIP archive contains all current source code for System.Data.SQLite 1.0.113.0 (3.32.1) and the extra files needed to run the unit test suite, combined into a single archive file.

(sha1:

57a4a873c839314d2adbf3e3c737fefa8fdff72e)

#### Setups for 32-bit Windows (.NET Framework 2.0 SP2)

<u>sqlite-netFx20-setup-bundle-x86-2005-</u> <u>1.0.113.0.exe</u> (5.74 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x86 is included. The .NET Framework 2.0 SP2 is required.

This is the only setup package that is capable of installing the design-time components for Visual Studio 2005.

However, if you do not require the design-time components, please consider downloading the associated "Precompiled Binaries" instead.

(sha1:

297c7e751e5ed391dc37238fff6483e24bad2bd9)

<u>sqlite-netFx20-setup-x86-2005-1.0.113.0.exe</u>

(5.72 MiB)

This setup package will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x86 is included. The .NET Framework 2.0 SP2 is required.

(sha1:

406278dc48086b202c9db32c276faf09973a0721)

# Setups for 64-bit Windows (.NET Framework 2.0 SP2)

sqlite-netFx20-setup-bundle-x64-2005-1.0.113.0.exe

(6.39 MiB)

This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x64 is included. The .NET Framework 2.0 SP2 is required.

(sha1:

fbf641a1a5a980635dc94257733f18e95ffe00ca)

<u>sqlite-netFx20-setup-x64-2005-1.0.113.0.exe</u> (6.38 MiB)

This setup package will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x64 is included. The .NET Framework 2.0 SP2 is required.

(sha1:

c8d965506bf75b2e7e6f11f7eeebbab45af17ecd)

#### Setups for 32-bit Windows (.NET Framework 3.5 SP1)

<u>sqlite-netFx35-setup-bundle-x86-2008-</u> <u>1.0.113.0.exe</u> (7.77 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x86 is included. The .NET Framework 3.5 SP1 is required.

This is the only setup package that is capable of installing the design-time components for Visual Studio 2008.

However, if you do not require the design-time components, please consider downloading the associated "Precompiled Binaries" instead.

(sha1:

b9f75dc04eca432882f4427ea343887906b6d6ad)

<u>sqlite-netFx35-setup-x86-2008-1.0.113.0.exe</u> (7.76 MiB)

This setup package will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x86 is included. The .NET Framework 3.5 SP1 is required.

(sha1:

81e9f032a135d4f161130faa5398d844edb96d30)

# Setups for 64-bit Windows (.NET Framework 3.5 SP1)

 $\frac{\text{sqlite-netFx35-setup-bundle-x64-2008-}}{1.0.113.0.\text{exe}}$ 

This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x64 is included. The .NET Framework 3.5 SP1 is required.

(sha1:

(8.55 MiB)

50b4bcec4146d7727d2b180d683863e50587ec26)

<u>sqlite-netFx35-setup-x64-2008-1.0.113.0.exe</u> (8.53 MiB)

This setup package will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x64 is included. The .NET Framework 3.5 SP1 is required.

(sha1:

d022a30e439a37ba5ce661ce56a0ad218580f5cd)

### Setups for 32-bit Windows (.NET Framework 4.0)

<u>sqlite-netFx40-setup-bundle-x86-2010-</u> <u>1.0.113.0.exe</u> (13.36 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x86 is included. The .NET Framework 4.0 is required.

This is the only setup package that is capable of installing the design-time components for Visual Studio 2010.

However, if you do not require the design-time components, please consider downloading the associated "Precompiled Binaries" instead.

(sha1:

ba4a432ca85af9da1521ba557ebddd87bf5b8682)

<u>sqlite-netFx40-setup-x86-2010-1.0.113.0.exe</u> (13.34 MiB)

This setup package will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x86 is included. The .NET Framework 4.0 is required.

(sha1:

3641ee50820fe57a6bd77f52b7d81f12aa71804a)

#### **Setups for 64-bit Windows (.NET Framework 4.0)**

sqlite-netFx40-setup-bundle-x64-2010-1.0.113.0.exe This setup package features the mixed-mode assembly and will install all the necessary runtime

(14.63 MiB)

components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x64 is included. The .NET Framework 4.0 is required.

(sha1:

58e1581d957de428971ef0dc4931c4aa0ba8248b)

<u>sqlite-netFx40-setup-x64-2010-1.0.113.0.exe</u> (14.62 MiB)

This setup package will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x64 is included. The .NET Framework 4.0 is required.

(sha1:

2202d1603d1edb1a9c5bc2077ee18a966160fd26)

## **Setups for 32-bit Windows (.NET Framework 4.5)**

<u>sqlite-netFx45-setup-bundle-x86-2012-</u> <u>1.0.113.0.exe</u> (10.77 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x86 is included. The .NET Framework 4.5 is required.

This is the only setup package that is capable of installing the design-time components for Visual Studio 2012.

However, if you do not require the design-time components, please consider downloading the associated "Precompiled Binaries" instead.

Using Entity Framework 6 design-time support may require installing the Visual Studio 2012 "flavor" of the Entity Framework 6 Tools for Visual Studio 2012 & 2013.

(sha1:

064c991d3a3c5882fe739f37eeec364c97b7cc6f)

<u>sqlite-netFx45-setup-x86-2012-1.0.113.0.exe</u> (10.81 MiB)

This setup package will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x86 is included. The .NET Framework 4.5 is required.

(sha1:

9d7ef6ffbdf3c4c56dde36ea5813b66d922bd15c)

#### **Setups for 64-bit Windows (.NET Framework 4.5)**

sqlite-netFx45-setup-bundle-x64-2012-

This setup package features the mixed-mode

1.0.113.0.exe (11.44 MiB) assembly and will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x64 is included. The .NET Framework 4.5 is required.

(sha1:

68d961c7f286e086333a6986ea45798d57514f42)

<u>sqlite-netFx45-setup-x64-2012-1.0.113.0.exe</u> (11.51 MiB)

This setup package will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x64 is included. The .NET Framework 4.5 is required.

(sha1:

60ae902d17e6bebd4b102fb92dcd17baaa4a3dec)

# Setups for 32-bit Windows (.NET Framework 4.5.1)

<u>sqlite-netFx451-setup-bundle-x86-2013-</u> <u>1.0.113.0.exe</u> (10.73 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x86 is included. The .NET Framework 4.5.1 is required.

This is the only setup package that is capable of installing the design-time components for Visual Studio 2013.

However, if you do not require the design-time components, please consider downloading the associated "Precompiled Binaries" instead.

Using Entity Framework 6 design-time support may require installing the Visual Studio 2013 "flavor" of the Entity Framework 6 Tools for Visual Studio 2012 & 2013.

(sha1:

bb02420efdf9a63097b2d57c31cc59f6c1738327)

<u>sqlite-netFx451-setup-x86-2013-1.0.113.0.exe</u> (10.77 MiB) This setup package will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x86 is included. The .NET Framework 4.5.1 is required.

(sha1:

8aefb72b2365a9cd0146fe1a9b4d09ed0e457917)

**Setups for 64-bit Windows (.NET Framework 4.5.1)** 

<u>sqlite-netFx451-setup-bundle-x64-2013-</u> <u>1.0.113.0.exe</u> (11.43 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x64 is included. The .NET Framework 4.5.1 is required.

(sha1:

1f1f362719398d6310be12e79b928476a25f3a8c)

<u>sqlite-netFx451-setup-x64-2013-1.0.113.0.exe</u> (11.50 MiB)

This setup package will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x64 is included. The .NET Framework 4.5.1 is required.

(sha1:

cda54b02501fb5b96aea4b837f05d7505edd3f61)

# Setups for 32-bit Windows (.NET Framework 4.6)

<u>sqlite-netFx46-setup-bundle-x86-2015-</u> <u>1.0.113.0.exe</u> (17.33 MiB) This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x86 is included. The .NET Framework 4.6 is required.

This is the only setup package that is capable of installing the design-time components for Visual Studio 2015.

However, if you do not require the design-time components, please consider downloading the associated "Precompiled Binaries" instead.

(sha1:

238ceb40a6630ad1ff5b4716e635958a293dc9c6)

<u>sqlite-netFx46-setup-x86-2015-1.0.113.0.exe</u> (17.50 MiB)

This setup package will install all the necessary runtime components and dependencies for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x86 is included. The .NET Framework 4.6 is required.

(sha1:

91fe7db15ace9b94d9763ff85a9a30fc541f89a2)

#### **Setups for 64-bit Windows (.NET Framework 4.6)**

<u>sqlite-netFx46-setup-bundle-x64-2015-</u> <u>1.0.113.0.exe</u> (18.18 MiB)

This setup package features the mixed-mode assembly and will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x64 is included. The .NET Framework 4.6 is

required.

(sha1:

6819c64f480775ee2f112898254379b1964f3dbb)

<u>sqlite-netFx46-setup-x64-2015-1.0.113.0.exe</u>

(18.42 MiB)

This setup package will install all the necessary runtime components and dependencies for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x64 is included. The .NET Framework 4.6 is required.

(sha1:

e166d737361e7e0e579299f2b373d5f2a78472aa)

### Precompiled Binaries for 32-bit Windows (.NET Framework 2.0 SP2)

sqlite-netFx20-binary-bundle-Win32-2005-

1.0.113.0.zip (2.03 MiB) This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x86 and the .NET Framework 2.0 SP2 are required.

(sha1:

d1ef1b6c85f9eb78c1039d268bb868741bbb6d69)

sqlite-netFx20-binary-Win32-2005-1.0.113.0.zip

(2.01 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x86 and the .NET Framework 2.0 SP2 are required.

(sha1:

8df57ebcec15746ee7d21850161949e016b9dd72)

### Precompiled Binaries for 64-bit Windows (.NET Framework 2.0 SP2)

sqlite-netFx20-binary-bundle-x64-2005-

1.0.113.0.zip

(2.32 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x64 and the .NET Framework 2.0 SP2 are required.

(sha1:

4c8bdf0c214971a46cf3921862d1257d85867d54)

sqlite-netFx20-binary-x64-2005-1.0.113.0.zip

(2.31 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x64 and the .NET Framework 2.0 SP2 are required.

(sha1:

2b06eb5815490a07ec81ac74b33d37fc1a9431f7)

#### **Precompiled Binaries for 32-bit Windows (.NET Framework 3.5 SP1)**

sqlite-netFx35-binary-bundle-Win32-2008-1.0.113.0.zip

(2.47 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x86 and the .NET Framework 3.5 SP1 are required.

(sha1:

f01a716534bbb428ad8b0924a2f96368803eef29)

sqlite-netFx35-binary-Win32-2008-1.0.113.0.zip

(2.46 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x86 and the .NET Framework 3.5 SP1 are required.

(sha1:

78c493b378022a4135ce0525ebd7a6fc18a27500)

#### Precompiled Binaries for 64-bit Windows (.NET Framework 3.5 SP1)

sglite-netFx35-binary-bundle-x64-2008-1.0.113.0.zip

(2.60 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x64 and the .NET Framework 3.5 SP1 are required.

(sha1:

a68b7a9422fe933c65b75932bb5973d3095f13dc)

<u>sqlite-netFx35-binary-x64-2008-1.0.113.0.zip</u>

(2.59 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x64 and the .NET Framework 3.5 SP1 are required.

(sha1:

7d7ceadbecf2039596b3a8f12f1c0b8decf0cf3c)

#### Precompiled Binaries for 32-bit Windows (.NET Framework 4.0)

sglite-netFx40-binary-bundle-Win32-2010-

1.0.113.0.zip (2.72 MiB) This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x86 and the .NET Framework 4.0 are required.

(sha1:

72a2c5e82b2ef78f6706d8122ba57d501b0dedc0)

sqlite-netFx40-binary-Win32-2010-1.0.113.0.zip

(2.71 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x86 and the .NET Framework 4.0 are required.

(sha1:

fc4cf85e89022f015274e5910105a5e303775c31)

#### Precompiled Binaries for 64-bit Windows (.NET Framework 4.0)

sqlite-netFx40-binary-bundle-x64-2010-1.0.113.0.zip

(2.76 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x64 and the NET Framework 4.0 are required.

(sha1:

2a71b66643d7909f312f4db220cabcc107e88709)

sqlite-netFx40-binary-x64-2010-1.0.113.0.zip

(2.75 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x64 and the .NET Framework 4.0 are required.

(sha1:

fc970eb9ca668daa6f1d829eeac6de7f120d475c)

# Precompiled Binaries for 32-bit Windows (.NET Framework 4.5)

sqlite-netFx45-binary-bundle-Win32-2012-

1.0.113.0.zip (2.60 MiB) This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x86 and the .NET Framework 4.5 are required.

(sha1:

1b03ceab576a16e109d5c99c4db29bfc52507187)

sqlite-netFx45-binary-Win32-2012-1.0.113.0.zip

(2.66 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x86 and the .NET Framework 4.5 are required.

(sha1:

11906201254a0d62ebdace268db9acda786e55b2)

# Precompiled Binaries for 64-bit Windows (.NET Framework 4.5)

sqlite-netFx45-binary-bundle-x64-2012-

1.0.113.0.zip

(2.66 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x64 and the .NET Framework 4.5 are required.

(sha1:

2e1b09be4f2891aa62ebfb6ab5485480ff3d047b)

sqlite-netFx45-binary-x64-2012-1.0.113.0.zip

(2.76 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x64 and the .NET Framework 4.5 are required.

(sha1:

d41954c4874dd30f38494e58ced86f1a7c49d55c)

#### Precompiled Binaries for 32-bit Windows (.NET Framework 4.5.1)

sqlite-netFx451-binary-bundle-Win32-2013-

1.0.113.0.zip

(2.61 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x86 and the .NET Framework 4.5.1 are required.

(sha1:

556214b919e6a25c3d46bf0bc05db7fa06cc5681)

sqlite-netFx451-binary-Win32-2013-

1.0.113.0.zip

(2.67 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013

Update 2 runtime for x86 and the .NET Framework 4.5.1 are required.

(sha1:

3bc4c5d6fef0e7a4ad35b4d9199045678c83ab9d)

# Precompiled Binaries for 64-bit Windows (.NET Framework 4.5.1)

sqlite-netFx451-binary-bundle-x64-2013-

1.0.113.0.zip (2.67 MiB) This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x64 and the .NET Framework 4.5.1 are required.

(sha1:

02f0483dc404b162d52353aecbcbc406c296ea9e)

<u>sqlite-netFx451-binary-x64-2013-1.0.113.0.zip</u>

(2.76 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x64 and the .NET Framework 4.5.1 are required.

(sha1:

76cc3fd99680a226cbd7df31777d5415c0b9d6ec)

#### **Precompiled Binaries for 32-bit Windows (.NET Framework 4.6)**

sqlite-netFx46-binary-bundle-Win32-2015-

1.0.113.0.zip

(3.26 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x86 and the .NET Framework 4.6 are required.

(sha1:

c9b0b1748ee7aa4c4c727ef973b8003c1fa2371f)

sqlite-netFx46-binary-Win32-2015-1.0.113.0.zip

(3.48 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x86 and the .NET Framework 4.6 are required.

(sha1:

2bd61f4f7a8ad7ce21c8fbb9e69e900a00298b75)

### Precompiled Binaries for 64-bit Windows (.NET Framework 4.6)

sqlite-netFx46-binary-bundle-x64-2015-

1.0.113.0.zip

(3.31 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x64 and the .NET Framework 4.6 are required.

(sha1:

0682efea558f5d54a59eb628dc7a7a520531f3ba)

<u>sqlite-netFx46-binary-x64-2015-1.0.113.0.zip</u>

(3.61 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x64 and the .NET Framework 4.6 are required.

(sha1:

19b405b2794dd7f38121bbb53407a816d8bdfb22)

# Precompiled Binaries for Mono on POSIX (.NET Framework 4.5.1)

sqlite-netFx451-binary-Mono-2013-1.0.113.0.zip

(1.30 MiB)

This binary package contains all the managed binaries for the Mono version of the System. Data. SQLite 1.0.113.0 (3.32.1) package. The Mono runtime (4.2.3.4 or higher) is required. 04a2ff6abad0ee3966182d712afb77f6299a8a30)

## Precompiled Binaries for the .NET Standard 2.0 (.NET Core 2.0)

sqlite-netStandard20-binary-1.0.113.0.zip

(0.29 MiB)

This binary package contains all the managed binaries for the .NET Standard 2.0 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The .NET Core runtime (2.0 or higher) is required. (sha1:

10b2d9c064716ef21be54c4c54620872c23fa2f3)

# Precompiled Binaries for the .NET Standard 2.1 (.NET Core 3.0)

sqlite-netStandard21-binary-1.0.113.0.zip

(0.67 MiB)

This binary package contains all the managed binaries for the .NET Standard 2.1 version of the System, Data, SQLite 1,0,113,0 (3,32,1) package. The .NET Core runtime (3.0 or higher) is required. (sha1:

f5a35c05a24691865a87ff9447348b73c5f2286b)

### Precompiled Statically-Linked Binaries for 32-bit Windows (.NET Framework 2.0 SP2)

sqlite-netFx20-static-binary-bundle-Win32-2005-

1.0.113.0.zip

(2.22 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x86 is statically linked. The .NET Framework 2.0 SP2 is required.

(sha1:

82d84cd80ebe9a20c5c8c0eb4ce9604d20c6bdff)

sglite-netFx20-static-binary-Win32-2005-

1.0.113.0.zip

(2.21 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x86 is statically linked. The .NET Framework 2.0 SP2 is required.

(sha1:

b6fd8dd39d6fc9e85bac08d3afa23e765a40ba89)

#### Precompiled Statically-Linked Binaries for 64-bit Windows (.NET Framework 2.0 SP2)

sglite-netFx20-static-binary-bundle-x64-2005-

1.0.113.0.zip

(2.46 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x64 is statically linked. The .NET Framework 2.0 SP2 is required.

(sha1:

384af0976239f5a875cbeb46beb64e36fbf5ffbd)

sqlite-netFx20-static-binary-x64-2005-

This binary package contains all the binaries for

1.0.113.0.zip (2.45 MiB) the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2005 SP1 runtime for x64 is statically linked. The .NET Framework 2.0 SP2 is required.

(sha1:

68cc4a3a5191f0108e752a39158a0d69061e1a18)

# Precompiled Statically-Linked Binaries for 32-bit Windows (.NET Framework 3.5 SP1)

sqlite-netFx35-static-binary-bundle-Win32-2008-

1.0.113.<u>0.zip</u> (2.67 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x86 is statically linked. The .NET Framework 3.5 SP1 is required.

(sha1:

41ee771adca6779fce40c3c334f195c82ece7c10)

sqlite-netFx35-static-binary-Win32-2008-1.0.113.0.zip

(2.66 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x86 is statically linked. The .NET Framework 3.5 SP1 is required. (sha1:

bbf68f20f1f3b848003ab3b8cb1e05ffa61bf3d5)

# Precompiled Statically-Linked Binaries for 64-bit Windows (.NET Framework 3.5 SP1)

sqlite-netFx35-static-binary-bundle-x64-2008-

1.0.113.0.zip

(2.76 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x64 is statically linked. The .NET Framework 3.5 SP1 is required.

(sha1:

50246ae0ad51bc86270008477982977056c4785a)

sqlite-netFx35-static-binary-x64-2008-

1.0.113.0.zip

(2.74 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2008 SP1 runtime for x64 is statically linked. The .NET Framework 3.5 SP1 is required.

(sha1:

7bf323828cacfbed4df343127d36efd900239d50)

### Precompiled Statically-Linked Binaries for 32-bit Windows (.NET Framework 4.0)

sglite-netFx40-static-binary-bundle-Win32-2010-

1.0.113.0.zip

(2.91 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System Data SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x86 is statically linked. The .NET Framework 4.0 is required.

(sha1:

fc29d14539c0b41c11ed880ca15487c0d0a5d90d)

sqlite-netFx40-static-binary-Win32-2010-

1.0.113.0.zip

(2.90 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x86 is statically linked. The .NET

Framework 4.0 is required.

(sha1:

912ac1ae6f001da56f50449c126b8efb54b5183c)

### Precompiled Statically-Linked Binaries for 64-bit Windows (.NET Framework 4.0)

sqlite-netFx40-static-binary-bundle-x64-2010-

1.0.113.0.zip

(2.94 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x64 is statically linked. The .NET Framework 4.0 is required.

(sha1:

d82eb68e7d102875f5dc83e2ed02e6eb0760f6e0)

sqlite-netFx40-static-binary-x64-2010-

1.0.113.0.zip

(2.93 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2010 SP1 runtime for x64 is statically linked. The .NET Framework 4.0 is required.

(sha1:

03cfda4342050b6f97ec733e01ec7fff194e4c3c)

### Precompiled Statically-Linked Binaries for 32-bit Windows (.NET Framework 4.5)

sqlite-netFx45-static-binary-bundle-Win32-2012-1.0,113.0,zip

(2.92 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x86 is statically linked. The .NET Framework 4.5 is required.

(sha1:

f3242f42fbd0637f7c9b794e93f6020600e0d358)

sqlite-netFx45-static-binary-Win32-2012-

1.0.113.0.zip

(2.98 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x86 is statically linked. The .NET Framework 4.5 is required.

(sha1:

8f0fa89ebe06dee10149a7dad46b90d3eeaf3dc8)

# Precompiled Statically-Linked Binaries for 64-bit Windows (.NET Framework 4.5)

sqlite-netFx45-static-binary-bundle-x64-2012-

1.0.113.0.zip

(2.92 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x64 is statically linked. The .NET Framework 4.5 is required.

(sha1:

cf7aa86f825e29caa32a1be0413a74df7f17d4f4)

sqlite-netFx45-static-binary-x64-2012-

1.0.113.0.zip

(3.01 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2012 Update 4 runtime for x64 is statically linked. The .NET Framework 4.5 is required.

(sha1:

fd04628d56bfe9eba55861bf8811e25cd476777a)

# Precompiled Statically-Linked Binaries for 32-bit Windows (.NET Framework 4.5.1)

sqlite-netFx451-static-binary-bundle-Win32-2013-1,0,113,0,zip

(2.95 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x86 is statically linked. The .NET Framework 4.5.1 is required.

(sha1:

a08fbe045119ae3f3710917aad4a1f6614e367f1)

sqlite-netFx451-static-binary-Win32-2013-1.0.113.0.zip

(3.01 MiB)

This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x86 is statically linked. The .NET Framework 4.5.1 is required.

(sha1:

b100c10b235c04b098888e49c9cd2fcd5ac3d3cd)

# Precompiled Statically-Linked Binaries for 64-bit Windows (.NET Framework 4.5.1)

sqlite-netFx451-static-binary-bundle-x64-2013-

1.0.113.0.zip (2.96 MiB) This binary package features the mixed-mode assembly and contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x64 is statically linked. The .NET Framework 4.5.1 is required.

(sha1:

6394b1fcd98eebfe54286d87a0e78cb08bf0904c)

sqlite-netFx451-static-binary-x64-2013-

1.0.113.0.zip (3.05 MiB) This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2013 Update 2 runtime for x64 is statically linked. The .NET Framework 4.5.1 is required.

(sha1:

b544b137facdd4a00f16d176977c64b3a40807cc)

### Precompiled Statically-Linked Binaries for 32-bit Windows (.NET Framework 4.6)

sqlite-netFx46-static-binary-bundle-Win32-2015-

1.0.113.0.zip

(3.78 MiB)

This binary package features the mixed-mode assembly and contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x86 is statically linked. The .NET Framework 4.6 is required.

(sha1:

3d4df58c31e65ba56293e98cd31ee7e90d380557)

sqlite-netFx46-static-binary-Win32-2015-

sqlite-netFx46-static-binary-bundle-x64-2015-

1.0.113.0.zip (4.00 MiB) This binary package contains all the binaries for the x86 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x86 is statically linked. The .NET Framework 4.6 is required.

(sha1:

b599f75cf2f1176b669e1c994907282ea2d76b62)

This binary package features the mixed-mode

# Precompiled Statically-Linked Binaries for 64-bit Windows (.NET Framework 4.6)

,

1.0.113.0.zip (3.80 MiB)

assembly and contains all the binaries for the x64 version of the System Data SQLite 1.0.113.0 (3,32,1) package. The Visual C++ 2015 Update 3 runtime for x64 is statically linked. The .NET Framework 4.6 is required.

(sha1:

77b18aa39aa5f09676a348767ee23a3c25980d1b)

sqlite-netFx46-static-binary-x64-2015-1.0.113.0.zip

(4.10 MiB)

This binary package contains all the binaries for the x64 version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The Visual C++ 2015 Update 3 runtime for x64 is statically linked. The .NET Framework 4.6 is required.

(sha1:

d652848b7a122e32c981624694750b95d63a0f99)

#### Precompiled Binaries for Windows CE (.NET Compact Framework)

sglite-netFx35-binary-PocketPC-ARM-2008-1.0.113.0.zip

(1.56 MiB)

This binary package contains all the binaries for the PocketPC version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The included native binaries should work on all supported ARM versions of Windows CE prior to Windows Embedded Compact 2013. The .NET Compact Framework 3.5 is required.

(sha1:

dbd6d2f490e61de19c0d4daf30a7cc334e69e657)

sqlite-netFx39-binary-WinCE-ARM-2012-

1.0.113.0.zip

(1.73 MiB)

This binary package contains all the binaries for the Windows Embedded Compact 2013 (ARM) version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The .NET Compact Framework 3.9 is required.

(sha1:

9b632e3affb639e9f8ac577f2c7705c202a6e027)

sglite-netFx39-binary-WinCE-x86-2012-

1.0.113.0.zip

(1.78 MiB)

This binary package contains all the binaries for the Windows Embedded Compact 2013 (x86) version of the System.Data.SQLite 1.0.113.0 (3.32.1) package. The .NET Compact Framework 3.9 is required.

(sha1:

6af566e078f7f936109f059e7f841083ef446882)

#### Official NuGet Packages

Generally, the official NuGet packages should be obtained from the NuGet Gallery; however, they are also included here as "local downloads" for reference. They should be absolutely identical to those listed on the NuGet Gallery with the same name and version. The SHA1 hashes listed below may be used for comparison purposes.

> System.Data.SQLite.1.0.113.0.nupkg (0.00 MiB)

This NuGet package includes all the binaries for both the x86 and x64 versions of System.Data.SQLite 1.0.113.0 (3.32.1). The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 -OR- .NET Core 2.0 is required. For the included Windows native binaries, the version of the Visual C++ runtime corresponding to the .NET Framework used by the

associated managed assembly is statically linked. For the included Linux native binaries, Ubuntu 16.04 LTS compatible runtime libraries are required. For the included macOS native binaries, macOS Sierra compatible runtime libraries are required.

This package depends on the "EntityFramework" package, version 6.0 or higher (indirectly via the "System.Data.SQLite.EF6" package).

As of version 1.0.92.0, this package will not directly contain any of the required binaries. Instead, this package will depend on the "System.Data.SQLite.Core",

"System.Data.SQLite.Linq", and "System.Data.SQLite.EF6" packages.

(sha1:

0bb25fcb97ed084a8c1025991c3e8f1cb25f5bb7)

System.Data.SQLite.Core.1.0.113.0.nupkg (15.65 MiB)

This NuGet package contains all the binaries for both the x86 and x64 versions of System.Data.SQLite 1.0.113.0 (3.32.1), **except** those needed to support LINQ and **Entity Framework 6**. The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required -OR- .NET Core 2.0 is required. For the included Windows native binaries, the version of the Visual C++ runtime corresponding to the .NET Framework used by the associated managed assembly is statically linked. For the included Linux native binaries, Ubuntu 16.04 LTS compatible runtime libraries are required. For the included macOS native binaries, macOS Sierra compatible runtime libraries are required.

This package does not depend on any other package.

(sha1:

6ffa63eb010d3f566d8b8685eaea89da339a0cdf)

<u>System.Data.SQLite.Core.MSIL.1.0.113.0.nupkg</u> (1.71 MiB)

This NuGet package contains the managed binaries for System.Data.SQLite 1.0.113.0. The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required. This package does not depend on any other package.

This NuGet package does not include any code from the native SQLite core library and will not work properly

without the native assembly "SQLite.Interop.dll" compiled for the processor architecture of the host process being present in a directory in the native library search path.

(sha1:

751c7f4bc0d4995b23171bb4bd8845fa6135bcba)

System.Data.SQLite.EF6.1.0.113.0.nupkg (0.22 MiB)

This NuGet package contains just the binaries to support Entity Framework 6 using System.Data.SQLite 1.0.113.0 (3.32.1). The .NET Framework 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required.

This package depends on the "EntityFramework" package, version 6.0 or higher.

(sha1:

335521185c0cbcf54efa84a78c7ba73a14bd1f8f)

System.Data.SQLite.Linq.1.0.113.0.nupkg (0.22 MiB)

This NuGet package contains just the binaries to support LINQ using System.Data.SQLite 1.0.113.0 (3.32.1). The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required.

This package does not depend on any other package.

(sha1:

330a4c73ff6ea72e152e74654c577862b6fa6aac)

<u>System.Data.SQLite.MSIL.1.0.113.0.nupkg</u> (0.00 MiB)

This NuGet package contains the managed binaries for System.Data.SQLite 1.0.113.0. The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required. **This is a legacy package; if possible,** 

please use either the "System.Data.SQLite" or "System.Data.SQLite.Core" package instead.

This NuGet package does not include any code from the native SQLite core library and will not work properly without the native assembly "SQLite.Interop.dll" compiled for the processor architecture of the host process being present in a directory in the native library search path.

As of version 1.0.95.0, this package will not directly contain any of the required binaries. Instead, this package will

depend on the

"System.Data.SQLite.Core.MSIL",

"System.Data.SQLite.Ling", and

"System.Data.SQLite.EF6" packages.

(sha1:

a436304ae1ac970a18487b10e0457140393bee9c)

System.Data.SQLite.x86.1.0.113.0.nupkg (4.43 MiB)

This NuGet package contains all the binaries for the x86 version of System.Data.SQLite 1.0.113.0 (3.32.1). The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required. For the included native binaries, the version of the Visual C++ runtime corresponding to the .NET Framework used by the associated managed assembly is statically linked.

This is a legacy package; if possible, please use either the "System.Data.SQLite" or "System.Data.SQLite.Core" package instead.

(sha1:

55fa60ace024749735be895365aad000ceec96bb)

System.Data.SQLite.x64.1.0.113.0.nupkg (5.02 MiB)

This NuGet package contains all the binaries for the x64 version of System.Data.SQLite 1.0.113.0 (3.32.1). The .NET Framework 3.5 SP1, 4.0, 4.5, 4.5.1, 4.5.2, 4.6, 4.6.1, 4.6.2, 4.7, 4.7.1, or 4.7.2 is required. For the included native binaries, the version of the Visual C++ runtime corresponding to the .NET Framework used by the associated managed assembly is statically linked.

This is a legacy package; if possible, please use either the "System.Data.SQLite" or "System.Data.SQLite.Core" package instead.

(sha1:

70ec6875d5583d217590cec9abedea8d38ac4c62)

**Legacy Versions** 

SQLite-1.0.66.0-setup.exe

Legacy versions may still be found at <u>SourceForge</u>, though there have been no updates there since April of 2010.

# **Build Product Names**

Beginning with System.Data.SQLite version 1.0.101.0 (3.12.2), the following templates will be used for the names of the build products:

- 1. sqlite-netFx-source-version.zip
- 2. sqlite-netFx-source-version.tar.gz
- 3. sqlite-netFx-full-source-version.zip
- 4. sqlite-netFx-full-source-version.tar.gz
- 5. sqlite-framework-setup-cpu-year-version.exe
- 6. sqlite-framework-setup-bundle-cpu-year-version.exe
- 7. **sqlite-**framework**-binary-**platform**-**year**-**version**.zip**
- 8. sqlite-framework-binary-bundle-platform-year-version.zip
- 9. sqlite-framework-static-binary-platform-year-version.zip
- 10. sqlite-framework-static-binary-bundle-platform-year-version.zip
- 11. sqlite-netFx-source-date.zip
- 12. sqlite-netFx-full-source-date.zip
- 13. System.Data.SQLite.version.nupkg
- 14. System.Data.SQLite.variant.version.nupkg
- 15. System.Data.SQLite.variant.releaseType.version.nupkg

Templates (1), (2), (3), and (4) are used for source-code packages. Templates (1) and (3) are used for generic source-code packages and templates (2) and (4) are used for source-code packages that are generally only useful on unix-like platforms. Templates (3) and (4) are used for source-code packages that include the extra files needed to run the unit test suite.

Templates (5) and (6) are used for the setup packages. Template (6) is used for the setup package containing the mixed-mode assembly.

Templates (7) and (8) are used for the precompiled binary packages. Template (8) is used for the precompiled binary package containing the mixed-mode assembly. Templates (9) and (10) are used for the precompiled binary packages statically linked to the Visual C++ runtime. Template (10) is used for the precompiled binary package containing the mixed-mode assembly statically linked to the Visual C++ runtime.

Templates (11) and (12) are used for unofficial pre-release "snapshots" of source code.

Templates (13), (14), and (15) are used for the official NuGet packages.

The **framework** in templates (5), (6), (7), (8), (9), and (10) will be one of netFx20, netFx35, netFx40, netFx45, netFx451, netFx452, netFx461, netFx461, netFx462, netFx471, netFx471.

The **cpu** in templates (5) and (6) will be one of x86, x64, arm, ia64.

The **platform** in templates (7), (8), (9), and (10) will be one of Win32, x64, PocketPC, PocketPC-ARM, PocketPC-x86, WinCE-ARM, WinCE-x86, Mono.

The **year** in templates (5), (6), (7), (8), (9), and (10) will be one of 2005, 2008, 2010, 2012, 2013, 2015, 2017, 20XX, NetStandard20, NetStandard21.

The **version** in templates (1), (2), (3), (4), (5), (6), (7), (8), (9), (10), (13), (14), and (15) is the dot-delimited version number of the primary System.Data.SQLite assembly.

The date in template (11) and (12) is of the form: YYYYMMDDHHMM

The **variant** in template (14) and (15) will be MSIL, x86, or x64. Alternatively, it may be absent, which represents the default variant.

The **releaseType** in template (15) will be Beta or Test. Alternatively, it may be absent, which represents the default release type.

The "Beta" release type is used to indicate that the package was intended to be used for <u>beta</u> testing.

• The "Test" release type is used to indicate that the package was intended to be used for <u>release</u> <u>candidate</u> testing.

# **Canonical Source Code**

The canonical System.Data.SQLite source code is maintained in a Fossil repository that is available for anonymous read-only access. Anyone can view the repository contents and download historical versions of individual files or ZIP archives of historical check-ins.

The complete source tree for any <u>check-in</u> may always be downloaded using the "Tarball" or "ZIP archive" links available from each check-in detail page.

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